Amendments to the Claims:

This listing of claims replaces all prior versions, and listings, of claims in this application.

Listing of Claims:

1. (Currently Amended) An image processor for use in drawing an image to a memory having a two-dimensional matrix of pixel drawing regions, each of the pixel drawing regions representing a single pixel in the image, said image processor comprising:

a plurality of relative orientation detection filters each representing a distinguishing feature of a relative orientation of an edge segment to be drawn to the memory;

drawing means for drawing the image to the memory or a buffer having the same structure as the memory;

detection means for

automatically detecting a connected sequence of pixel drawing regions making up an edge in the image drawn by said drawing means by applying an edge extraction filter, and

detecting the relative orientation of the connected sequence of pixel drawing regions by means of selecting out one relative orientation detection filter representing the distinguishing feature that is closest to the distinguishing feature of the connected sequence of pixel drawing regions in question; and

smoothing means for smoothing a pixel value of each pixel in the connected sequence of pixel drawing regions on the edge using smoothing coefficients, the smoothing coefficients being either computed depending on the relative orientation detected by said detection means or obtained from outside.

2. (Original) The image processor as claimed in Claim 1, wherein each of said plurality of relative orientation detection filters is a two-dimensional matrix of predetermined orientation coefficients, the orientation coefficients including zero orientation coefficients each having a value of zero and non-zero orientation coefficients each having a value other than zero, the non-zero orientation coefficients being aligned relative to each other in a predetermined direction;

said detection means performing convolution of all orientation coefficients contained in said relative orientation detection filters, with each pixel value of the connected sequence of pixel drawing regions making up the edge, said detection means then selecting out one relative orientation detection filter for which the convolution result in a single direction exceeds a predetermined threshold value and yields the largest result, as the relative orientation filter having the distinguishing feature that is closest to the distinguishing feature in the subject direction.

3. (Original) The image processor as claimed in Claim 2, wherein said smoothing means has a plurality of smoothing filters each containing predetermined smoothing coefficients, the smoothing coefficients including zero smoothing coefficients each having a value of zero and non-zero smoothing coefficients each having a value other than zero, said smoothing filter being linked to one of said relative orientation detection filters in such a manner that the non-zero smoothing coefficients being arranged in the same pattern as the non-zero orientation coefficients in said relative orientation detection filters,

said smoothing means

identifying, in response to the selection of the relative orientation detection filter by said

detection means, the smoothing filter that is linked to the selected relative orientation detection

filter,

performing convolution of the smoothing coefficients of the identified smoothing filter

individually with each pixel value of the connected sequence of pixel drawing regions making up

the edge, and

replacing a target pixel value in the connected sequence of pixel drawing regions with the

convolution result, thereby smoothing the focused pixel value.

4. (Original) An image processor for use in drawing an image to a memory having a two-

dimensional matrix of pixel drawing regions, each of the pixel drawing regions representing a

single pixel in the image, said image processor comprising:

a plurality of relative orientation detection filters each representing a distinguishing

feature of a relative orientation of an edge segment to be drawn to the memory;

drawing means for drawing the image to the memory or a buffer having the same

structure as the memory;

detection means for

detecting a connected sequence of pixel drawing regions making up an edge in the image

drawn by said drawing means, and

detecting the relative orientation of the connected sequence of pixel drawing regions by

means of

selecting out a predetermined number of relative orientation detection filters each representing a distinguishing feature that is closer to the distinguishing feature of the connected sequence of pixel drawing regions, and

performing interpolation with the relative orientations specified by the selected relative orientation detection filters; and

smoothing means for smoothing a pixel value of each pixel in the connected sequence of pixel drawing regions on the edge using smoothing coefficients, the smoothing coefficients being either computed depending on the relative orientation detected by said detection means or obtained from outside.

5. (Original) The image processor as claimed in Claim 4, wherein each of said plurality of relative orientation detection filters is a two-dimensional matrix of predetermined orientation coefficients, the orientation coefficients including zero orientation coefficients each having a value of zero and non-zero orientation coefficients each having a value other than zero, the non-zero orientation coefficients being aligned relative to each other in a predetermined direction;

said detection means

performing convolution of all orientation coefficients contained in said relative orientation detection filters, with each pixel value of the connected sequence of pixel drawing regions making up the edge,

selecting out a predetermined number of relative orientation detection filters for which their respective convolution results in a single direction exceed a predetermined threshold value and yield the largest result, the second largest result, and the third largest result, respectively, as

the relative orientation filters having their respective distinguishing features that are closer to the

distinguishing feature in the subject direction, and

distributing, using interpolation, the relative orientations specified by the selected relative

orientation detection filters, thereby determining one relative orientation.

6. (Previously Presented) The image processor as claimed in Claim 1, wherein said smoothing

means

generates a smoothing filter which is a matrix of predetermined smoothing coefficients,

the smoothing coefficients including zero smoothing coefficients each having a value of zero and

non-zero smoothing coefficients each having a value other than zero, the non-zero smoothing

coefficients in the generated smoothing filter being arranged in the direction of the relative

orientation detected by said detection means,

performs convolution of the smoothing coefficients of that smoothing filter individually

with each pixel value of the connected sequence of pixel drawing regions making up the edge,

and

replaces a target pixel value in the connected sequence of pixel drawing regions with the

convolution result, thereby smoothing the focused pixel value.

7. (Original) The image processor as claimed in Claim 5, wherein

said smoothing filter having a two-dimensional matrix of smoothing coefficients, the

smoothing coefficients including zero smoothing coefficients each having a value of zero and

non-zero smoothing coefficients each having a value other than zero, the non-zero smoothing

coefficients more distant from the center of the filter having smaller non-zero values, the non-zero smoothing coefficients being arranged in the direction of the detected relative orientation,

said smoothing means performing convolution of all smoothing coefficients contained in the smoothing filter in question, with a target pixel in the connected sequence of pixel drawing regions making up the edge in such a manner that the center of the smoothing filter is matched with the target pixel.

8. (Original) The image processor as claimed in Claim 7, wherein the smoothing coefficients in each smoothing filter are normalized so that the smoothing filters with different patterns of arrangement of the smoothing coefficients are on the same scale.

9. (Original) The image processor as claimed in Claim 5, wherein said smoothing means performs smoothing only when the relative orientation detected by said detection means forms a predetermined angle with respect to the horizontal or vertical axis of the matrix and when at least a predetermined number of pixel drawing regions having the same relative orientation are arranged in sequence.

10. (Currently Amended)   An image processing method performed by a processor having access to a memory to which an image is drawn and a plurality of relative orientation detection filters, the memory having a two-dimensional matrix of pixel drawing regions, each of the pixel drawing regions representing a single pixel in the image, each of the relative orientation

detection filters representing a distinguishing feature of a relative orientation of an edge segment

to be drawn to the memory, said method comprising the steps of:

(1) drawing the image to the memory or a buffer having the same structure as the

memory without performing anti-aliasing operation;

(2) automatically detecting a connected sequence of pixel drawing regions making up an

edge in the drawn image by applying an edge extraction filter;

(3) detecting the relative orientation of the connected sequence of pixel drawing regions

by means of selecting out one relative orientation detection filter representing the distinguishing

feature that is closest to the distinguishing feature of the connected sequence of pixel drawing

regions in question; and

(4) generating a smoothing filter which is a matrix of smoothing coefficients, the

smoothing coefficients including zero smoothing coefficients each having a value of zero and

non-zero smoothing coefficients each having a value other than zero, the non-zero smoothing

coefficients in the generated smoothing filter being arranged in the direction of the relative

orientation, or alternatively, obtaining the smoothing filter that has been prepared previously;

performing convolution of the smoothing coefficients of that smoothing filter

individually with each pixel value of the connected sequence of pixel drawing regions; and

replacing a target pixel value in the connected sequence of pixel drawing regions with the

convolution result, thereby smoothing the focused pixel value, thereby anti-aliasing the image

having the edge including the target pixel value.

11. (Original) An image processing method performed by a processor having access to a memory to which an image is drawn and a plurality of relative orientation detection filters, the memory having a two-dimensional matrix of pixel drawing regions, each of the pixel drawing regions representing a single pixel in the image, each of the relative orientation detection filters representing a distinguishing feature of a relative orientation of an edge segment to be drawn to the memory, said method comprising the steps of:

(1) drawing the image to the memory or a buffer having the same structure as the memory without performing anti-aliasing operation;

(2) detecting a connected sequence of pixel drawing regions making up an edge in the drawn image;

(3) detecting the relative orientation of the connected sequence of pixel drawing regions by means of

selecting out a plurality of relative orientation detection filters each representing a distinguishing feature that is close to the distinguishing feature of the connected sequence of pixel drawing regions, and

performing interpolation with the relative orientations specified by the selected relative orientation detection filters; and

(4) generating a smoothing filter which is a matrix of smoothing coefficients, the smoothing coefficients including zero smoothing coefficients each having a value of zero and non-zero smoothing coefficients each having a value other than zero, the non-zero smoothing coefficients in the generated smoothing filter being arranged in the direction of the relative orientation, or alternatively, obtaining the smoothing filter that has been prepared previously;

performing convolution of the smoothing coefficients of that smoothing filter individually with each pixel value of the connected sequence of pixel drawing regions; and

replacing a target pixel value in the connected sequence of pixel drawing regions with the convolution result, thereby smoothing the focused pixel value, thereby anti-aliasing the image having the edge including the target pixel value.

12. (Currently Amended)   A computer program recorded on a computer-readable medium and configured to be executed by a processor having access to a memory to which an image is drawn and a plurality of relative orientation detection filters, the memory having a two-dimensional matrix of pixel drawing regions, each of the pixel drawing regions representing a single pixel in the image, each of the relative orientation detection filters representing a distinguishing feature of a relative orientation of an edge segment to be drawn to the memory, said computer program being for the processor to perform the operations of:

(1) drawing the image to the memory or a buffer having the same structure as the memory without performing anti-aliasing operation;

(2) automatically detecting a connected sequence of pixel drawing regions making up an edge in the drawn image by applying an edge extraction filter;

(3) detecting the relative orientation of the connected sequence of pixel drawing regions by means of selecting out one relative orientation detection filter representing the distinguishing feature that is closest to the distinguishing feature of the connected sequence of pixel drawing regions in question; and

(4) generating a smoothing filter which is a matrix of smoothing coefficients, the smoothing coefficients including zero smoothing coefficients each having a value of zero and non-zero smoothing coefficients each having a value other than zero, the non-zero smoothing coefficients in the generated smoothing filter being arranged in the direction of the relative orientation, or alternatively, obtaining the smoothing filter that has been prepared previously;

performing convolution of the smoothing coefficients of that smoothing filter individually with each pixel value of the connected sequence of pixel drawing regions; and

replacing a target pixel value in the connected sequence of pixel drawing regions with the convolution result, thereby smoothing the focused pixel value, thereby anti-aliasing the image having the edge including the target pixel value.

13. (Currently Amended)   A computer program recorded on a computer-readable medium and configured to be executed by a processor having access to a memory to which an image is drawn and a plurality of relative orientation detection filters, the memory having a two-dimensional matrix of pixel drawing regions, each of the pixel drawing regions representing a single pixel in the image, each of the relative orientation detection filters representing a distinguishing feature of a relative orientation of an edge segment to be drawn to the memory, said computer program being for the processor to perform the operations of:

(1) drawing the image to the memory or a buffer having the same structure as the memory without performing anti-aliasing operation;

(2) detecting a connected sequence of pixel drawing regions making up an edge in the drawn image;

(3) detecting the relative orientation of the connected sequence of pixel drawing regions by means of

selecting out a plurality of relative orientation detection filters each representing a distinguishing feature that is close to the distinguishing feature of the connected sequence of pixel drawing regions, and

performing interpolation with the relative orientations specified by the selected relative orientation detection filters; and

(4) generating a smoothing filter which is a matrix of smoothing coefficients, the smoothing coefficients including zero smoothing coefficients each having a value of zero and non-zero smoothing coefficients each having a value other than zero, the non-zero smoothing coefficients in the generated smoothing filter being arranged in the direction of the relative orientation, or alternatively, obtaining the smoothing filter that has been prepared previously;

performing convolution of the smoothing coefficients of that smoothing filter individually with each pixel value of the connected sequence of pixel drawing regions; and

replacing a target pixel value in the connected sequence of pixel drawing regions with the convolution result, thereby smoothing the focused pixel value, thereby anti-aliasing the image having the edge including the target pixel value.

14. (Canceled)

15. (Canceled)

16. (New)   The image processor as claimed in Claim 5, wherein the relative orientations

specified by the selected relative orientation detection filters are distributed using interpolation to

determine one relative orientation, B, using the following equations:

$$P = K*A^2 + L*A + M;$$

$$Q = K*(A+c)^2 + L*(A+c) + M;$$

$$R = K*(A+2c)^2 + L*(A+2c) + M;$$

$$B = -L/(2*K);$$

where Q is the largest convolution result; where P and R are the second and third largest

convolution results; where K, L, and M are constants; where A+c is the angle corresponding to

relative orientation detection filter yielding the largest convolution result; where A is the angle

corresponding to the relative orientation detection filter that yielded the result P; and where A+2c

is the angle corresponding to the relative orientation detection filter that yielded the result R.